



2023 General Rules

Introduction

The rules and regulations set forth herein are the 2023 official rules of Legacy Speedway, Inc. All members of the LEGACY SPEEDWAY Association will be subject to all LEGACY SPEEDWAY Rules and Regulations and will be expected to abide by them. Any infraction of these rules and/or regulations will result in a fine, and/or forfeit of points and prize money, and/or indefinite suspension, at the discretion of the LEGACY SPEEDWAY Board of Directors and/or track officials.

The LEGACY SPEEDWAY Board of Directors shall have absolute authority on all decisions about the interpretation of any/all LEGACY SPEEDWAY Rules and Regulations. In the event any questions or subject arises and is not covered by LEGACY SPEEDWAY Rules and Regulations, the LEGACY SPEEDWAY Board of Directors shall have absolute authority to make the final decision regarding the point in question.

Disclaimer

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of the racing sports events and to establish minimum acceptable requirements for such events. These rules shall govern the conditions for all race events, and by participating in these events, all participants are deemed to have complied with these rules. No expressed or implied warranty of safety shall result from the publication of or compliance with these rules and/or regulations. They are intended as a guide for the conduct of the racing sport and are in no way a guarantee against injury or death to a participant, spectator, or an official.

Disqualification-Damage Notice

No race car driver, car owner, or pit crew member shall have a claim for damages, expenses, or otherwise, against LEGACY SPEEDWAY, any director, any officer, or any official because of disqualification or damage to either the car or driver or both. The driver, the car owner, and all the pit crew members agree that the track is in safe racing condition if they participate in any racing activities.



2023 Rules and Regulations

The Board of Directors is vested with the general management of the affairs and activities of Legacy Speedway, Inc. The Board of Directors shall have absolute authority in all decisions about any/all racing events held at Legacy Speedway, Inc.

Officers

President	Chris Morlag (temp)
Vice-President	Chris Morlang
Secretary	Paige Morlang
Treasurer	Suezanna Bonesteel

Board Of Directors

Roger OBrian, Jerry Campbell, Mel Cooper, Cory Polen, George Baisden

Special Committees:

IT Committee: Roger OBrian

Tech Committee: Roger OBrian, Braison Collins and
selected volunteers



2023 Rules and Regulations

Membership

LEGACY SPEEDWAY Association Annual Membership fee schedule...

Driver membership	\$30.00
Adult Membership	\$30.00
Senior Membership	\$20.00
Students 7-15 yrs. old (unless car driver)	\$10.00

2023 Rules and Regulations

Pit Fees

Weekly Race Fees

Drivers (All Ages) - \$35

Adults (15 – 64) - \$35

Seniors (65+)/Veterans -\$20

Children/Student - \$15

General Admission

Adults: \$10.00 (special event \$13.00)

Student (7-17): \$7.00 (special event \$9.00)

Seniors & Veterans: \$6.00



6 & under free

General Reserved Handicap Parking

2 spaces are available at the north end of General Admission seating.

Handicap Placard is required, and the person on the placard must be in the car.

Spaces will be sold on a “first come first serve.”

Nightly pass for Vehicle Only.....\$20.00

Yearly passes for the vehicle only..... \$360.00

All vehicles parked inside the fences will be subject to search for alcohol. Remember LEGACY SPEEDWAY is a drug-free zone. We may revoke your pass if drugs are found.

General Rules apply to all people that are on LEGACY SPEEDWAY property. Please read thoroughly and ask a board member if you have any questions. We want this to be a fun and productive year.

Thanks for your support in Legacy Speedway

Gates will open at 4:00 PM, Pill draw will be held from 6:30 pm-6:45 pm. The pit meeting will be at *6:45 PM, packing the track will start immediately after the pit meeting. 30-minute intermission unless changed by the LEGACY SPEEDWAY Board due to weather or time restraints.

*(Start time may be subject to change for special events)

RAINOUT POLICY - Main event Points and Money will be awarded based on the finishing order of the heat race in the event of more than one heat race in a class prize money will be split by # of heat races.

(1st place heat #1 and 1st Place heat #2 will split 1st place purse, both will receive 1st place points. Other finishing positions will follow suit.)

REFUNDS: No cash refunds will be given unless approved by the board, which they have seven (7) business days to decide. The wristband must be presented at the next scheduled race to receive free entry due to rain out (only good for races of the same caliber).



1. Any person(s) engaging in malicious mischief, stealing, destroying, or damaging property of LEGACY SPEEDWAY or any other person in attendance will be subject to arrest by authorities and charges will be pressed to obtain a conviction. Any unsportsmanlike conduct towards any driver or other person will result in an ejection for the night and a fine to be paid before the next admittance.
2. NO DRUGS (medicinal or recreational) or HARD LIQUER ALLOWED ON LEGACY SPEEDWAY PROPERTY!
3. Everyone entering the pits must be (or become) a member of the LEGACY SPEEDWAY Association, pay the required pit fee, and sign the required release form. NO EXCEPTIONS. Children (under the age of 12) must remain in the pit box or with a parent/guardian at all times. Any children in the pits not following these rules and running or fooling around in pits excessively will be sent to the General grandstands and will not be allowed in the pits for the remainder of the season.
4. EVERY driver must complete and sign any/all required forms and releases before their first race. No driver will be allowed to participate until any outstanding fine(s) or bill(s) are paid. Anyone with outstanding fines cannot enter the pit area until the fines are settled.
5. The car driver or car owner will be the only spokesperson for their car in any/all events about race and/or arbitration with LEGACY SPEEDWAY Officials and/or LEGACY SPEEDWAY Board of Directors.
6. The driver is responsible for the conduct of his/her car owner, all personal and other affiliated people; including family members. Conduct includes, but is not limited to language, fighting, cheating, threatening or attempting to intimidate others, or any other actions that are determined to be unsportsmanlike conduct by LEGACY SPEEDWAY officials.
7. The first warning will be given at the Pit Meeting. LEGACY SPEEDWAY Board will determine the penalty based on the severity of the violation, which could be fines, suspension, loss of points, or all of the above.
8. Anyone caught in the pit area without a pit pass will be given a warning and escorted to the ticket booth to get a pit pass. The second offense will result in a \$40.00 fine due immediately.
9. Any person arriving who appears to be under the influence of alcohol or drugs by any LEGACY SPEEDWAY official will be denied pit entry. Drinking of alcoholic beverages is prohibited before the last checkered flag falls in the final main event of the night. LEGACY SPEEDWAY also prohibits the use of alcohol while Race vehicles are still on the track (i.e., Practice, test, and tunes, hot laps after races) j Any person displaying



evidence of intoxication and/or being under the influence of alcohol or drugs will be required to leave LEGACY SPEEDWAY premises immediately. Any driver in violation of this rule will forfeit points for the season, prize money for that racing event, and a \$100.00 fine.

10. The TECH committee will inspect every car for safety regulations before it is approved as eligible to race. Any car not passing inspection will not be allowed to participate in any LEGACY SPEEDWAY events until corrections are made and the TECH committee gives approval for participation.
11. Any car and driver involved in a rollover will not be allowed to participate further in any LEGACY SPEEDWAY event until it is inspected by the TECH committee. For safety, the car will not be permitted to race until the following race date.
12. The staging area is designated "ONE WAY". Each race will be staged and ready to go before the previous race is completed. All cars will enter the track and maintain the line-up at a reasonable pace. All cars leaving the track must use the exit lane. Any car entering the pits through the staging area without official authorization will be fined \$75.00.
13. Excessive speed in the pit area is **PROHIBITED!** Violators will be fined \$75.00; all drivers must always remain strapped in their car when on the racetrack surface (except in an extreme emergency; fire etc.) Violators will be subject to a \$75.00 fine.
14. Any situation arising that concerns a track rule should be submitted to the Vice-President, or Non-Racing Board Member. If not an immediate safety item, please submit concerns in writing. Drivers, pit crew, or family members are not allowed in the announcer's booth or flagman's tower. If you have questions, please ask the Pit Steward. If Pit Steward cannot solve the issue, submit concerns in writing and the Board will review the issue after the race. The Board may withhold payout for the class involved until the issue can be reviewed and will provide a decision within 1 week of the submission of the complaint. Please wait till between races to speak with any officials. **The driver, pit crew, or family will not abuse any track official, including pit steward/manager, flagman, judges, ticket booth personnel, or announcer. Any driver, crew member, family member, or spectator approaching the flag tower or announcer's booth will be fined \$75.00.**
15. All cars in the class (es) specified during the pit meeting are required to pack the track. Any car/driver, in the specified class (es), that does not pack the track will run to scratch the entire night. **NO HOT LAPS WHILE PACKING UNDER THE YELLOW FLAG!**



16. LINE-UP PROCEDURES: All heat races will line up by pill draw which will be done at the time of registration via MyRacePass. The main event lineup will follow the HEADS-UP RULE. In the event there are 8 cars or more per class, the top four (4) for each class (with 8 or more) will be redrawn for the main. Drivers must notify DOC or registrar of scratch.

**Lineup procedure is subject to change.*

- No driver changes will be allowed during a race.

17. During the season top finishers of the main events will have their cars inspected immediately after the completion of the main events by the TECH committee. A car found to be illegal will be disqualified and will forfeit all accumulated points for that event. All other cars will move up a position. Drivers are allowed one person in the pit to help cool down the car. No one will be allowed to work on the car until an inspection is done.

18. Protests/Tear Down

- Protest: All protests must be in writing, signed by the driver(s) protesting. The fee of **\$25 (Cash only) per driver** must accompany the written protest when turned into the Pit Stewart, not the tech. This must be done within 15 minutes of the checkered flag. Only the top 4 finishers may be protested, and only one item per protest. If the car is found to be illegal, the protester gets his **\$25** back. If the car is legal, that driver gets the **\$25**.
- Tear down: Only drivers competing in the same class as the driver whom the protest is against can file a tear-down protest. The protest must be in writing and turned in to Pit Steward or Vice President within fifteen (15) minutes after the completion of the race. The driver making the protest must put up a **\$350.00** protest fee. The protest tear-down will consist of 1 valve cover, Intake, 1 head, and 1 exhaust, pulling of starter, pulling of the oil pan, and checking of the carburetor. The only people allowed at a tear-down will be the car owner, mechanic, TECH committee, and the protestor. Any officer may also be present. Failure to comply with the tear-down or the car is found to be illegal, will result in disqualification and forfeiture of points and prize money for that event and forfeiture of points for the season up to that race date. Tear down will take at a neutral local shop based on the approval of the driver who is being protested. **\$50.00** of the protest money will be awarded to the track. If the car is found to be legal the remaining **\$300.00** will go to that driver, however, if the car is found to be illegal the **\$300.00** will be returned to the driver making the protest.



19. Track officials are the only ones that can be on the race surfaces during the races. Any driver(s)/member(s) that are on the racing surface during a race (including yellow and red flags) will be fined. Track officials are the only ones who can touch a racecar while on the track surface. If a driver allows anyone else to touch or work on his/her car on the track, the driver will be disqualified and will lose points and money for that event. *Support help from clubs will be considered Track Officials for the race they are supporting.*

Drivers:

Once on the racetrack, if for some reason you spin out, involved in an accident with another car/wall/tires, or any type of incident that impedes your car to continue to race YOU MUST REMAIN INSIDE YOUR CAR until the tow truck driver/rescue personnel arrive and clear the scene and advise you that it safe for you to exit the vehicle. The only exception to this rule is the matter of imminent life or death, IE Vehicle on fire/ Vehicle is on its rooftop and may roll over further to cause imminent life or death. If a driver exits the vehicle a red flag will immediately be thrown. If a driver breaks this rule, they will be facing a \$500 00 fine and a 3-race suspension.

PIT PERSONNEL:

ONLY TRACK OFFICIALS WILL BE ALLOWED ON THE TRACK AFTER THE START OF THE EVENT

TOW TRUCK DRIVERS/RESCUE PERSONNEL:

Please allow the cars to slow down under yellow before you enter the track. This is a major concern as you may also cause an accident, we will not have only one accident, but two accidents.

20. Each class must have four (4) cars to initially make the class. After this has been met, each class must have three (3) cars to run for points, and (4) for prize money. Drivers cannot pay for a car that is not racing to make the car count.
21. A car may run more than one class per night, if they are moving up a class, pay the additional driver fee, and meet all safety requirements.
22. **Cars, not fitting class requirements will run in the next higher class for that race day. The car not fitting class rules will have one week to conform to the lower-class**



rules. Failure to do so will result in being placed in the higher class permanently. Points will remain in the class won and not move with the car or driver.

- 23. Only emergency vehicles, race cars, vehicles pulling racecars, and trailers are allowed in the pit parking. Pit Parking is for racing cars only.
- 24. For main events, points are given if you take the green flag, payouts are based on taking the checkered flag.
- 25. Point Structure, Heat Race: 1st place 4 points, 2nd 3 points, 3rd 2 point 4th 1 point
- 26. Main Event: Must take a green flag to earn points in Main Event

1 st place-----20 points	2 nd place-----18 points
3 rd place-----16 points	4 th place-----14 points.
5 th place-----12 points	6 th place-----10 points
7 th place-----8 points	8 th place-----6 points.
9 th place-----4 points	10 th place-----2 points

All others-----1 point.

Show-up Points: If there are only one (1) or two (2) cars for a class scheduled to race, this does not meet the minimum of three (3) cars to run the race for points. The driver(s) will be awarded five (5) show-up points for the canceled race.

- 27. Competitors under the age of eighteen will have checks made out to guardians to maintain amateur status for high school/college-level sports.
- 28. Drivers will be paid prize money for the main event points only. Driver's checks will be available for one (1) hour after the races are complete. Any check not cashed within 30 days will be void.
- 29. **The flagman and DOC will have authority in all decisions about race procedures and un-sportsmanlike conduct. All decisions of the flagman will be final!**
- 30. **Green Flag**-GO!! The green flag indicates the start or re-assumption of a race. All other flag rules apply after the first green is shown. ALL CARS MUST COMPLETE A LAP BEFORE THE RACE A START! Any car jumping position, bumping, or holding up at the start of the race will be sent to the back of the track, at the discretion of the flagman.
- 31. **Yellow Flag**-CAUTION!! The yellow flag is official once thrown. All cars will revert to their position on the previous lap. All cars are in a single file and maintain a REASONABLE pace set by the leader. Car(s) causing the yellow flag will go to the back



of the pack. Each car will be allowed two yellows in the heat and two yellows in the main, third yellow, car will be asked to leave the track. One hot pit is permitted under yellow during the main event; the pitting car must wait to reenter the track during a yellow if green has already been thrown. All cars pitting must line up at the back of the field. (See Hot pit/pitting)

32. **RED FLAG-** STOP!! The red flag is official when and where received. Any car moving while the red flag is out will be black-flagged. Cars will line up a single file according to the previously scored lap. Drivers causing the red flag, if able to continue, will go to the back of the pack. Drivers may get out of their cars to assess the damage and remove cars from the racing surface. Drivers must stay with their car and not approach other drivers or cars on the racing surface; drivers can be subject to fines if in violation of officials. If the flagman allows cars to pit, drivers must wait until the yellow flag is thrown. (See Hot pit/pitting)
33. **GREEN/WHITE flag-** Halfway. The race entirety is half over.
34. **RED & YELLOW FLAG-** RESTART!! All cars, except the car causing the yellow, resume the original lineup. **Only one** restart is allowed thereafter a single file lineup will be used, with the car causing the yellow to go to the back of the pack. Cars needing to pit (due to mechanical problems, flat tires, etc.) (This only applies to the initial red and yellow flag restart. See restarts.) Will be allowed three laps under yellow to make repairs and get back on track for the restart of the race. (See hot pit/pitting)
35. **BLACK FLAG-** DISQUALIFICATION!! If you are black-flagged for any reason, you must leave the racing surface immediately. Stopping to argue with the flagman (or official) or stopping and doing a burnout in front of the flagman will result in a \$50.00 fine and each lap taken after the black flag is thrown will be an additional \$25.00. The black flag will be given to any car for rough driving. ROUGH DRIVING/TRACK DAMAGE will not be tolerated. Any driver deliberately running into and/or forcing another car off the track will be black-flagged at the discretion of the flagman. THE FLAG WILL BE FINAL.
36. **WHITE FLAG-** LAST LAP!! One remaining lap will complete the race. A yellow flag displayed with the white flag is to warn drivers of a problem on the track and to continue the race with caution. If the red flag is thrown during this lap, the event will be scored as if the race had been completed minus the car(s) causing the red.
37. **CHECKERED FLAG-** FINISH!! The lead car has completed the race. Cars will be scored as they cross the finish line.
38. **Hot pits/pitting** - under certain circumstances cars will be able to pit during a race.



- One hot pit is permitted under yellow during the main event; the pitting car will have 3 minutes to make repairs. If the hot pit goes beyond the allotted time the driver must wait to reenter the track during the next yellow. The car may be scored down on how many laps have been completed. All cars pitting must line up at the back of the field unless instructed otherwise by the track official.
- During Red Flag conditions or restarts, it will be up to the flag man to allow cars to return to their pits for service/repairs. Cars not returning to the track at the designated time by the official must wait in the staging before reentering the race. Cars may be held in staging until the next caution and will be scored down by however many laps have been completed.
- The designated hot pit area will be off of turn 4 next to the staging area.

39. Restarts

- **Start of Race** - All cars, except the car causing the yellow, resume the original lineup. Only one restart is allowed thereafter a single file lineup will be used, with the car causing the yellow to go to the back of the pack. Cars needing to pit (due to mechanical problems, flat tires, etc. This only applies to the initial red and yellow flag restart.) Will be allowed three minutes under yellow to make repairs and get back on track for the restart of the race.
- **After Caution** –
 - Heat race - cars will start single file.
 - Main Event – cars will start Double file with the leader alone on the front row (Delaware Start) within the start zone. The second-place car will choose high or low and the field will follow thereafter.
 - The flagman may use his discretion and have the cars line up a single file if the cars cannot complete a restart.

40. The advertised length of the race may be cut short due to extended caution periods or due to too many cars not being able to finish. (Example- 10 cars start the race and 8 have mechanical issues and only 2 remain, if the 2nd place car is 1 or more laps down the flagman may use his discretion to end the race early).

2023 SAFETY RULES



1. The cruiser and Hobby stock classes are the only classes allowed to have passengers as long as the passenger has the same door bracing, window net, racing seat, and 5-point harness as the driver for that class.
2. All equipment will be subject to approval at any time by the TECH Committee. Any car in which safety factors are inadequate will be barred until such conditions are corrected. It is the responsibility of each driver to have his/her car free from mechanical defects and to be in safe racing condition for all LEGACY SPEEDWAY events.
3. Seats must be mounted to the roll cage and/or frame. NOT TO THE FLOORBOARD!! Seats must be braced on the bottom, lower back, and upper back. An approved padded headrest is MANDATORY! It MUST be attached to the seat. A 5-point safety harness system (lap belt, shoulder harness, anti-sub belt, must be SFI approved and dated within the last five years. Belts must be securely mounted to the roll cage or frame, NOT THE FLOORBOARD. Follow the diagram for the proper installation of safety belts. No fiberglass or plastic seats.
4. Each driver must have a full racing fire suit (without holes or worn thin material), a helmet with a full face shield; SA2000 or newer approved, and a neck support brace. FLAMEPROOF foot protection (leather boots OK, no tennis shoes) and flame-retardant gloves (must have all fingers with no holes) are MANDATORY. **Please look at specific class rules for further clarification of these rules.**
5. All cars may use a window net. Arm restraints are mandatory, if not running a window net.
6. ROLLAGE: All stock cars must have a roll cage of minimum 1 ½" .095 steel tubing. Roll cage must have four vertical uprights, (must have a "halo" roof support system made of roll cage material, minimum .095) two rear angle supports, front nose loop and tail section loop, a minimum of three horizontal door bars on the driver's side and passengers side. Driver's door must have a minimum of 16-gauge plates located between the door skin and the outside of the door bars. All stress points must have gussets. The windshield must have a center vertical bar a minimum of 1" .095 OD pipe, a minimum of three windshield bars, or a heavy gauge metal screen covering the windshield opening in front of the driver. Dash bar is required. Uni-body cars, which have no frame to which attach the roll cage, must have a minimum 6"x6" steel plate welded to the floorboard. Uni-body cars may connect the front and rear subframes with boxed tubing.
7. DRIVERS COMPARTMENT: a 2 ½ pound ABC fire extinguisher must be securely mounted with a safety latch within the driver's reach. All fire extinguishers must be fully charged and equipped with a working gauge. All cars must have a firewall between the driver



and the engine, and a firewall between the driver and the fuel cell. Drivers must be completely separated from the track. Fuel lines that run through the driver's compartment must be enclosed from firewall to firewall by electrical conduit and securely fastened. Unless specified in specific class rules.

8. BATTERY: The battery must be securely fastened inside a metal frame. If the battery is in the driver's compartment it also must be inside a well-secured covered box. All batteries must be completely isolated from the driver.
9. FUEL CELL: Fuel cells are MANDATORY for all cars/classes unless specified in specific class rules. The fuel cell should be mounted within the main confines of the chassis and roll cage. All fuel cells must be encased in a steel container. All fuel cells must have a flapper valve.
10. TRANSMISSION: All standard transmissions must have explosion-proof bell housing or a protective scatter shield. The scatter shield must be a minimum of 3/16" thick.
11. DRIVESHAFT: All cars must have a safety loop or chain (for approval) around the drive shaft securely mounted within 6" of the front U-joint. The drive shaft must be painted white and the car # painted on it.
12. MIRRORS: Rear-view mirrors are not allowed in any class.
13. IDENTIFICATION: Cars must have a number; letters are optional. Identification must be at least 18" high and 2" wide on both sides of the car on the doors. Except for the modified and x-mod classes, they can have identification on the rear quarter panels. The top identification must be at least 20" high and 3" wide. LEGACY SPEEDWAY Officials have the right to temporarily change car identification to avoid duplication. Car identification may be registered for a \$5.00 fee. If identification is not visible to the judges, the car will not be scored.
14. BODIES: All damage incurred during the race must be reasonably repaired by the next event. This applies to all classes. The hood and deck lid must be on the car if it is on the racing surface. It must be secured at four corners on the hood and deck lid. All bumpers must be in place and securely fastened to be on the racing surface. (If a car is involved in a crash and the hood/deck lid must be removed it will be up to the track official to allow the car to continue as long as it is deemed safe to compete).
15. FUEL TYPE: Pump fuel or racing gasoline ONLY. No methanol or alcohol (excluding modified class)
16. RADIATOR: Any type of radiator may be used. The radiator must be mounted in front of the engine. A cooling system is allowed if shielded from the driver.
17. OTHER: Operational self-starters are required. Cars MUST start under their power before leaving the pits. A master kill switch is mandatory and must be mounted on the



left side of the car and marked by a 3" arrow and must be accessible from the outside by pit personnel.

18. **RADIOS:** Radios and any other devices used for transmitting or listening are not allowed in the racecar. Drivers will be required to run a Receiver to enable audio communication from officials to drivers.

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